

# The Traditional "Free 3D Glasses"

The attached 3D viewer can be used to look at most 3D images from classic stereo cards to bubble gum cards. Please keep it in its plastic bag when not in use as the lens scratch easily. We will be publishing a lot of 3D images in the coming issues of *Travelers Tales* so hang onto the viewer for future use.

## How to use the viewer.

Most people try to hold the viewer in front of their eyes like a magnifying glass. This will not work. You will not be able to see a 3D image if the viewer is not very close to your eyes.

Hold the viewer in your right hand and rest it on the bridge of your nose. If you wear glasses, hold it as close as you can to your glasses. It is very important that the viewer be held level.

Hold the picture you want to see in 3D in your left hand about 6 inches from your face. The image must be level and centered. If it's not you will see a double or highly distorted image but not a 3D image. When you have it level, move it back and forth until it's in sharp focus. Sometimes it helps to close one eye until the image is in focus, then open up both eyes to see it in 3D.

This may sound like a lot of trouble to go to just to see a picture. Actually once you get the hang of it, it's no trouble at all. It just takes a little practice.

When you first start trying to use the viewer, don't use it for more than a few seconds at a time. If you do you will get a headache! It takes awhile for the eyes to catch on to the trick of seeing printed images in 3D. Don't rush it. When you do get used to it, there should be no eyestrain.

